HOW CHRISTIANS - respond to-

SUFFERING

Hardships will come. John 16:33; Acts 14:22

- —Natural disasters
- —Physical problems
 - —Spiritual trials
- —Relational conflicts

How do you respond when hardships cause doubts toflood your mind?

Romans 1–2, Every human is condemned for the same reason.

Romans 3–4, Every human can be justified in the same way.

ROMANS 5:1-11

Scripture Reading

Main Point

Everyone who has been justified by faith in Jesus has unshakable hope because of the love of Jesus.

1. "My sufferings can't affect my relationship with God."

You are not justified on the basis of your feelings.

Faith and obedience are like the road we travel, the frames and feelings of our spirits are like the weather. Though the weather may often change the road is always safe, and they who travel upon it will renew their strength as they go on, and at length surely arrive at the end of their journey, and possess the promised land.

— John Newton

- 1. "My sufferings can't affect my relationship with God."
- 2. "My sufferings actually deepen my joy."

I can think of a few things I'd like to happen at this funeral, the first being God's people (with sad but joyful hearts) belting out praise to our great God and Saviour. We want the attention to be on him now, then and forever.

— Brad

- 1. "My sufferings can't affect my relationship with God."
- 2. "My sufferings actually deepen my joy."
- 3. "My sufferings can't take away my hope."

GOSPEL LOGIC

- Romans 5:6 "I was morally weak and ungodly when the Messiah died for me."
- + Romans 5:7-8 "I was not a good or righteous person (but a sinner!) when God 'showcased' his love for me and gave the Messiah to die in my place."
- + Romans 5:9-10 "I was God's enemy when he sent Jesus to die so that I could be justified and reconciled to God."

"There's no reason on earth that I should ever doubt God's love for me."

- 1. "My sufferings can't affect my relationship with God."
- 2. "My sufferings actually deepen my joy."
- 3. "My sufferings can't take away my hope."